Curriculum Overview for Year 2

Reading Develop phonics until decoding secure Read common suffixes books Read common 'exception' words Discuss & express views about fiction, non-fiction & poetry Become familiar with & retell stories Begin to plan ideas for writing Ask & answer questions; make predictions Begin to make inferences Number/Calculation

Year 2 English

Writing 2 Spell by segmenting into phonemes 2 Use .!?, and ' ② Learn to spell common 'exception' ② Use simple conjunctions

Read & re-read phonic-appropriate
Spell using common suffixes, etc. Use appropriate size letters &

Develop positive attitude & stamina Speaking & Listening for writing

☑ Record ideas sentence-by-sentence
☑ Use spoken language to develop Make simple additions & changes after proof-reading

Year 2 Mathematics

Know and use standard measures

Read scales to nearest whole unit

Use symbols for £ and p and

add/subtract simple sums of less

☑ Tell time to the nearest 5 minutes

Identify & sort 2-d & 3-d shapes

Order and arrange mathematical

Use terminology of position &

Identify 2-d shapes on 3-d

Geometry & Measures

than £1 or in pounds

surfaces

objects

movement

Grammar

Begin to expand noun phrases

Use some features of standard English

Fractions

2/4 = 1/2

pictograms

questions

Ask & answer

Data

 Articulate & Justify answers Initiate & respond to comments understanding

Prind and write simple fractions

Understand equivalence of e.g.

Interpret simple tables &

Ask & answer comparison

questions

about

totalling

Year 2 Art & Design

Use a range of materials

Use drawing, painting and sculpture

Develop techniques of colour, pattern, texture, line, shape, form and space

Learn about range of artists, craftsmen and designers

Year 2 Computing

Understand use of algorithms

Write & test simple programs

Use logical reasoning to make predictions

Organise, store, retrieve & manipulate

② Communicate online safely and respectfully

Recognise uses of IT outside of school

Year 2 Design & Technology

Design purposeful, functional & appealing products ② Generate, model & communicate ideas

Use range of tools & materials to complete practical tasks

Evaluate existing products

& own ideas Build and improve structures

& mechanisms Understand where food comes from

Year 2

Geography

Use basic geographical vocabulary

② A comparison of the UK and a non-European country Use aerial images and other models to create simple

plans and maps, using symbols

Use simple fieldwork and observational skills to study

the immediate environment

Name and locate the world's seven continents and five oceans

Year 2

Spanish

Music

Listen & engage

Ask & answer questions

2 Spanish numbers from 1 to 100

Colours and animals

Develop appropriate pronunciation

Show understanding of words & phrases

Appreciate stories, songs, poems & rhymes

Year 2

Sing songs

Play tuned & untuned instruments musically

Listen & understand live and recorded music

Make and combine sounds musically

Year 2

Know 2, 5, 10x tables

2 Count in 2s, 3s, 5s & 10s

2 Write numbers to 100

Use x and ÷ symbols

Begin to use place value (T/U)

Identify, represent & estimate

Compare / order numbers, inc. < > =

Know number facts to 20 (+ related

Recognise commutative property of

Science

Biology

numbers

to 100)

multiplication

② Growing plants (water, light, warmth)

Identify & compare common animals, their food chains & habitats

Our senses and looking after our bodies

Chemistry

Describe simple properties of some materials Identify and compare uses of different materials

Physics

② Describe pushes and pulls as forces

How to make a simple electrical circuit

Key Concepts

Changes in living memory (linked to aspects of national life where appropriate)

Significant local people

 How Manchester has changed since Victorian times **Key Individuals**

Year 2 History

Lives of significant historical figures, including comparison of those from different periods

Key Events

② Events of local importance

Year 2 **Physical Education**

Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination

Participate in team games Perform dances using simple movement

Year 2 Religious

Education

What does it mean to belong?

Celebrations and New Year festivals

Different places of religious worship

New life and new beginnings

Template created by Michael Tidd 2013